Name(s)_____ Date_____

AP CSP Express End of Course Project Planning Guide

You are going to code your own project! You might make game, a website, or something exciting in Sprite Lab.

List at least 3 ideas for your project. Discuss as a group the benefits and drawbacks of each idea.

Idea 1_____

Idea 2_____

Idea 3 _____

Before starting your project discuss your project with another group and get feedback

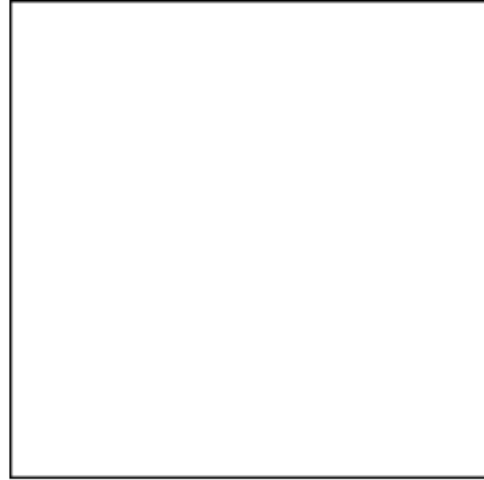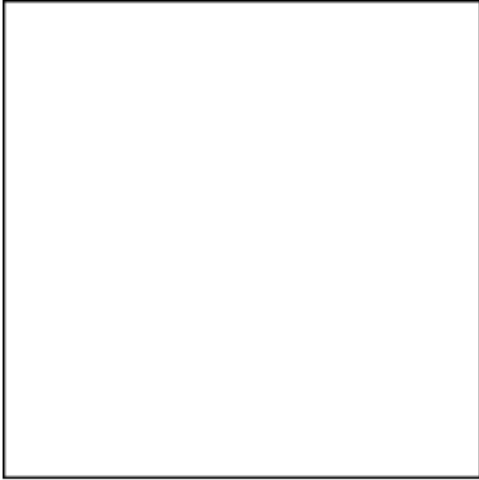Name of student giving feed back _____

Suggestions to improve project:

_____
_____
_____
_____
_____

Instructions

1. Look at the example projects on Code Studio to get ideas for what you can create! (Fill out the project introduction packet)
2. A good project will have many different parts. Use the space below to draw and explain how your project will work or what your creation will look like at different points in time.
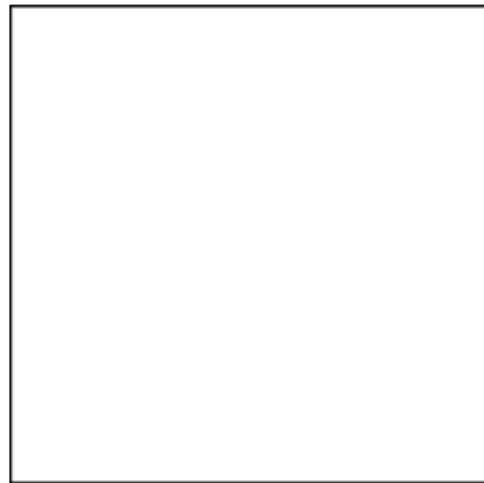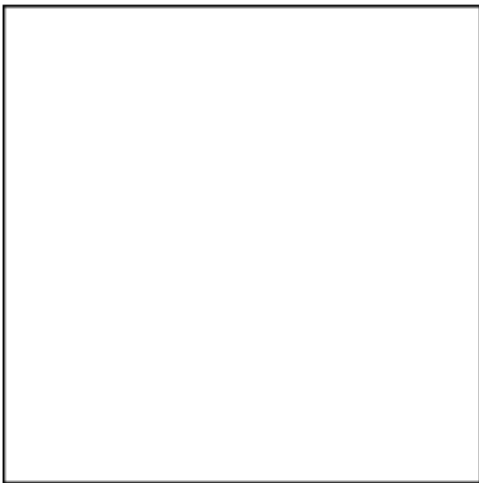3. Make your project!

In this project, you will need to demonstrate programming elements that you learned in the course such as loops, procedures and variables. You need do this in a way that makes a fun and interesting project.

Items to consider:
1) You need to use comments on any events or functions that you use in your code
2) If you use any images or materials from outside of code.org, your project must include proper citations
3) All group members must actively contribute to all elements of the program. This includes everyone involved in the planning and team programming where you alternate programmers every 3 or 5 minutes. Use a timer to ensure this happens smoothly
4) Read the scoring rubric before starting

Once completing your project share your project with at least 2 CSP students who are not in your group. Get their feedback on your project

Student 1 _____

Feedback_____
_____

Student 2_____

Feedback_____
_____